LONGTON LANE PRIMARY SCHOOL SUBJECT: Art YEAR 1

*‘Believe and Achieve’*

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|  | National Curriculum Subject Content Pupils should be taught:   * to use a range of materials creatively to design and make products **1** * to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination **2** * to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space **3** * about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. **4** | | |
| Year | **3D Clay**  **Architect Study - Gaudi** | **Sewing/ Printing**  **Designer Study -Mary Quant** | **Painting**  **Artist Study - Van Gogh** |
| 1 | **3D**  Add texture by using tools  Cut, roll and coil clay to make different shapes  **Drawing**  Draw using pencil and crayons and explain the different effects created  **Knowledge**  Research the life of a famous artist/craft maker/ designer  Ask sensible questions about a piece of art | **Drawing**  Create moods in their drawings  Draw using pencil and crayons and explain the different effects created  Create different lines and shapes  **Printing**  Design their own printing block  Create a print using pressing, rolling, rubbing and stamping  **Textiles**  Print with sponges, vegetables and fruit onto paper and fabric  Create a repeating pattern  **Knowledge**  Research the life of a famous artist/craft maker/ designer  Ask sensible questions about a piece of art | **Drawing**  Create moods in their drawings  Draw using pencil and crayons and explain the different effects created  Create different lines and shapes  **Painting**  Choose to use thick and thin brushes as appropriate  Paint a picture if something they can see  Name the primary and secondary colours  **Knowledge**  Research the life of a famous artist/craft maker/ designer  Ask sensible questions about a piece of art |

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| **Drawing** | **Painting** | **Printing** | **Textiles** | **3D** | **Knowledge** |